# Explaining vision-based driving models



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# **Explaining self-driving cars**

Why? What?







### Why do we need explanations?

- High-stake and safety critical application
- Cannot test every situation
- training objectives ≠ real-world goals
- find model flaws

#### What are explanations?

Interpretable: Understandable by humans

Faithful: Accurately reflects the model's processing

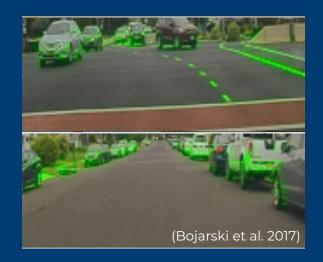
Local or Global: Explain a single input or the model in general?

Post-hoc or transparency: Explain a given black-box model, or design a transparent model?

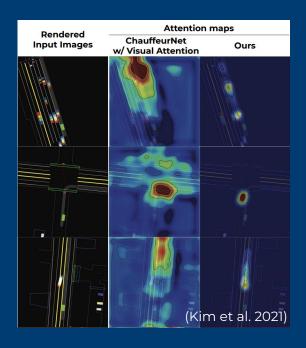
Zablocki et al., Explainability of deep vision-based autonomous driving systems: Review and challenges, IJCV 2022

# Input attribution methods

Where does the model look? post-hoc explainability





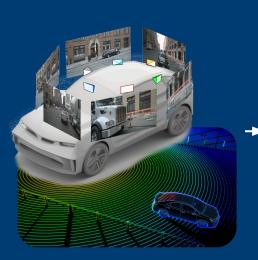


- ✓ Shows where the model look
- Easy to compute

- X Saliency maps must be interpreted
- X Not always faithful to the model\*

## Driving models explainable by-design

Language-based explanations



Jointly drive and explain

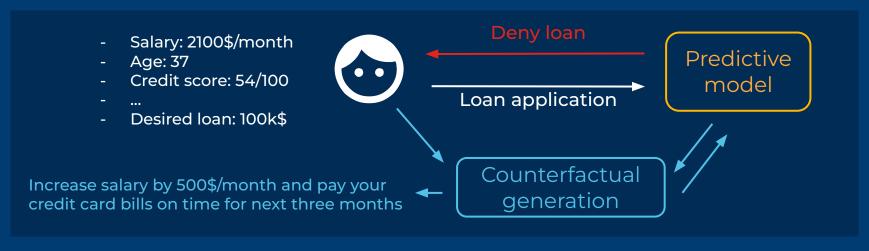


- ✓ Model is self-explainable
- High-interpretability

- X May sacrifice driving accuracy
- × Potential faithfulness issues

Definition

A counterfactual explanation shows minimal and meaningful changes in an input leading the model to change its output.



How to scale to driving models?
And complex images?

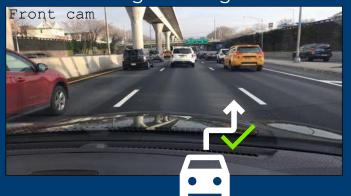


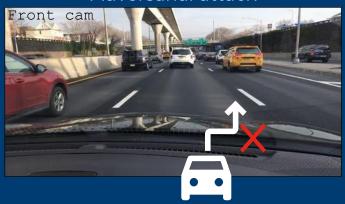
Challenges for complex vision models

Original image



X Adversarial Attacks





X Simple domains













STEEX and OCTET



I cannot go to the left lane





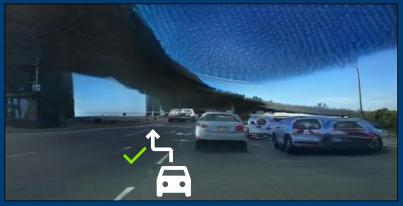


What should be different such that you **could** go to the left lane?





If I was seeing this,
I could go to the left lane



Jacob et al., STEEX: Steering Counterfactual Explanations with Semantics, ECCV 2022 Zemni et al., OCTET: Object-aware Counterfactual Explanations, CVPR 2023

Region and object-targeted explanations



I can go to the left lane



What should be different such that you **could not** go to the left lane?



If I was seeing this,
I could not go to the left lane



Target: road



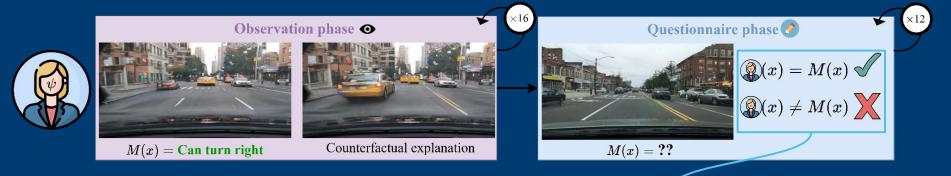




Jacob et al., STEEX: Steering Counterfactual Explanations with Semantics, ECCV 2022 Zemni et al., OCTET: Object-aware Counterfactual Explanations, CVPR 2023

#### Can counterfactuals help to better "understand" a model?

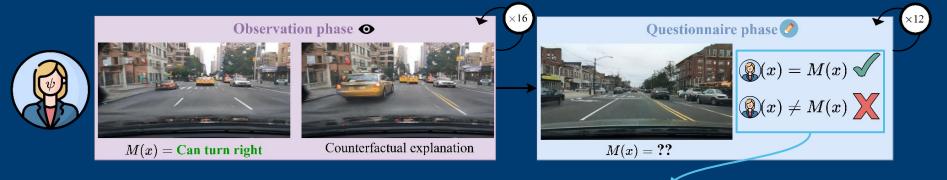
"Understand" := Ability to predict model's decision on new instances (simulatability)



	Cohort size	Replication	
Control group (without explanations)	20	52%	
Group with counterfactual explanations	20	70%	

#### Can counterfactuals help to better "understand" a model?

"Understand" := Ability to predict model's decision on new instances (simulatability)

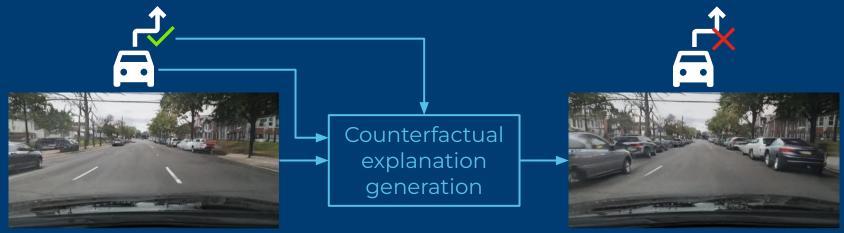


	Cohort size	Replication	Bias Detection
Control group (without explanations)	20	52%	0%
Group with counterfactual explanations	20	70%	65%

Unknown to the participants, the classifier is flawed: obstacles on <u>both sides</u> of the road influence the "Can turn right" prediction. **Did users find out?** 

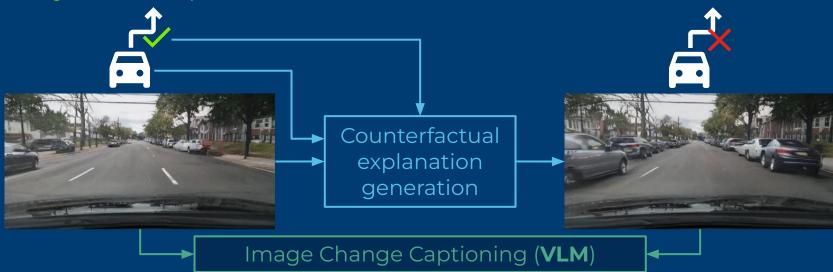
## **GIFT: Global Interpretable Faithful Textual Explanations**

Gathering local faithful explanations

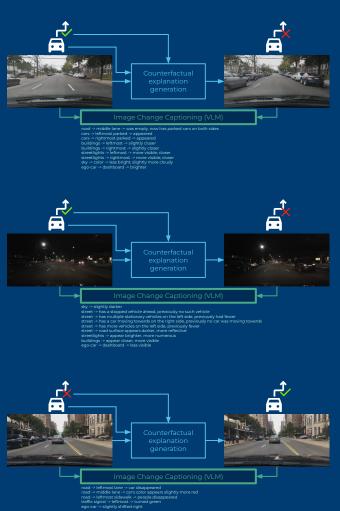


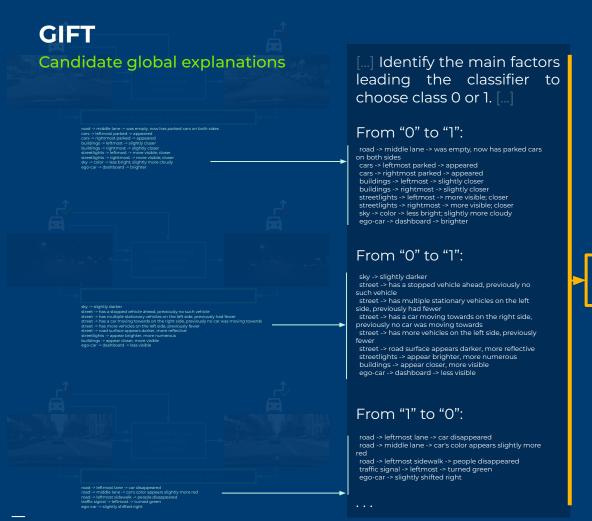
#### **GIFT: Global Interpretable Faithful Textual Explanations**

Gathering local faithful explanations



road -> middle lane -> was empty, now has parked cars on both sides cars -> leftmost parked -> appeared cars -> rightmost parked -> appeared buildings -> leftmost -> slightly closer buildings -> rightmost -> slightly closer streetlights -> leftmost -> more visible; closer streetlights -> rightmost -> more visible; closer streetlights -> rightmost -> more visible; closer sky -> color -> less bright; slightly more cloudy ego-car -> dashboard -> brighter







[...] Identify the main factors leading the classifier to choose class 0 or 1. [...]

#### From "0" to "1":

road -> middle lane -> was empty, now has parked cars on both sides cars -> leftmost parked -> appeared cars -> rightmost parked -> appeared

buildings -> leftmost -> slightly closer buildings -> rightmost -> slightly closer streetlights -> leftmost -> more visible; closer streetlights -> rightmost -> more visible; closer sky -> color -> less bright; slightly more cloudy ego-car -> dashboard -> brighter

#### From "0" to "1":

sky -> slightly darker

street -> has a stopped vehicle ahead, previously no such vehicle

street -> has multiple stationary vehicles on the left side, previously had fewer

street -> has a car moving towards on the right side, previously no car was moving towards street -> has more vehicles on the left side, previously

fewer

street -> road surface appears darker, more reflective streetlights -> appear brighter, more numerous buildings -> appear closer, more visible ego-car -> dashboard -> less visible

#### From "1" to "0":

road -> leftmost lane -> car disappeared road -> middle lane -> car's color appears slightly more

road -> leftmost sidewalk -> people disappeared traffic signal -> leftmost -> turned green ego-car -> slightly shifted right The presence of the following may explain "Cannot turn right"



Dense Traffic
Dense Traffic in left lane
Dense Traffic in middle lane
Dense traffic close to ego
Stopped vehicles
Red traffic lights

Ego-car dashboard is bright

Wet road

Dark road

Many buildings

Many streetlights

Pedestrians on the road or sidewalks Objects on the road or sidewalks

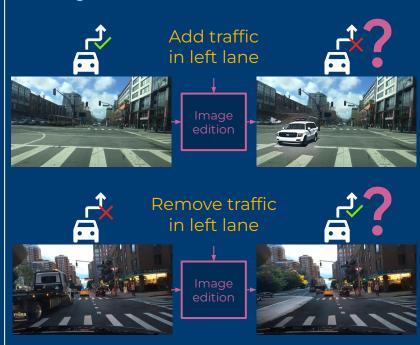
#### **GIFT**

#### **Explanation verification**

The presence of the following may explain "Cannot turn right"	Causal concept effect (%)
Dense Traffic	JI
Dense Traffic in left lane  Dense Traffic in middle lane	45
Dense traffic close to ego Stopped vehicles Red traffic lights Ego-car dashboard is bright	27
Wet road X Dark road X Many buildings X	
Many streetlights X Pedestrians on the road or sidewalks X Objects on the road or sidewalks X	

Concepts do not correlate with the class

Causal concept effect measures classification change caused by image intervention



0 → no causal effect100 → perfect causal effect

# **GIFT**

#### **Explanation verification**

The presence of the following may explain "Cannot turn right"	Causal concept effect (%)
Dense Traffic	51
Dense Traffic in left lane	······ 45 ,
Dense Traffic in middle lane	<b>~</b>
Dense traffic close to ego	····· 27
Stopped vehiclesx	
Red traffic lightsx	
Ego-car dashboard is brightx	
Wet road X	
Dark roadx	
Many buildings X	
Many streetlights	
Pedestrians on the road or sidewalks X	
Objects on the road or sidewalks	

	Bias Detection
Control group (without explanations)	0%
Group with counterfactual explanations	65%
With GIFT explanations	100%

#### Conclusion

		Type	Scope	Interpretability	Faithful
	Input attribution	Post-hoc	Local	Low	No
	Driving models explainable by-design	By-design	Local	High	No
	Counterfactual explanations	Post-hoc	Local	Average	Yes
Dense Traffic in left lane → 47% 	GIFT explanations	Post-hoc	Global	High	Yes



Ben-Younes et al., Driving Behavior Explanation with Multi-level Fusion, PR 2022
Zablocki et al., Explainability of deep vision-based autonomous driving systems: Review and challenges, IJCV 2022
Jacob et al., STEEX: Steering Counterfactual Explanations with Semantics, ECCV 2022
Zemni et al., OCTET: Object-aware Counterfactual Explanations, CVPR 2023
Zablocki et al., GIFT: A Framework for Global Interpretable Faithful Textual Explanations of Vision Classifiers, preprint 2024